



# META-CLASS FEATURES FOR LARGE-SCALE OBJECT CATEGORIZATION ON A BUDGET

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Work presented as a Poster @ CVPR 2012



# Object categorization

Two restrictive assumptions of standard benchmarking

- Predefined and fixed set of categories
- Computational costs not much considered

Object class search by example

Accurate real-time search and recognition of arbitrary (i.e. defined on the fly) categories in gigantic image collections.

- Application example: novel object class search

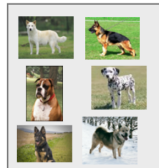
The user defines a query  
(by providing a set of image  
examples of an arbitrary class)



We search in the database the  
images relevant to the query



Output images



- Approach: learn a *one-vs-all classifier* using the query images as positive examples, then rank the database



## Meta-classes overview

### Meta-classes history

- “Efficient Object Category Recognition Using Classemes” [TSF10] **Lorenzo Torresani**, Martin Szummer, and Andrew Fitzgibbon @ ECCV 2010.
- “PICODES: Learning a Compact Code for Novel-Category Recognition” [BTF11] Alessandro Bergamo, **Lorenzo Torresani**, Andrew Fitzgibbon @ NIPS 2011.

### Key concept

Use the output of rather complex classifiers, learned offline, as a feature vector used as input to learn and test online linear classifiers.

### Advantages

- Each bin is highly informative. Towards breaking the semantic gap?
- New classifiers can be learned efficiently online and give good performances
- Very low memory usage when binarized without much loss of performance

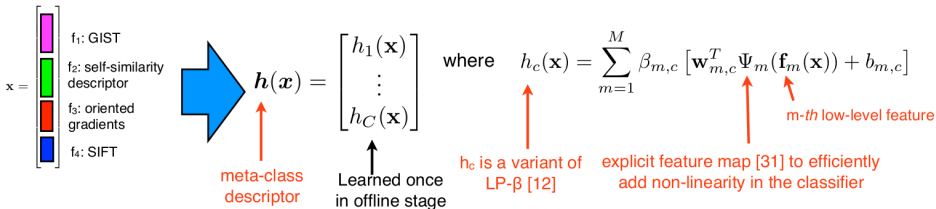


# The meta-class features

Classification model  $h_c$  of meta-class  $c$

- LP- $\beta$  classifier [GN09]: linear combination of  $M$  non-linear (here, actually approximated by linear kernels using the “lifting” explicit map of [VZ12]) classifiers, one for each low-level feature.
- Two steps learning: parameters  $\{\mathbf{w}_{m,c}, b_{m,c}\}$ , then,  $\beta_c = [\beta_{1,c}, \dots, \beta_{M,c}]^T$ .

- Our meta-class descriptor  $\mathbf{h}(\mathbf{x}) \in \mathbb{R}^C$  extracted from an image  $\mathbf{x}$ , is the output of a set of non-linear binary classifiers  $\{h_1, \dots, h_C\}$  evaluated on  $\mathbf{x}$



- A linear classifier on this descriptor, effectively implements a non-linear function of the original low-level features:

$$g(\mathbf{x}) = \sum_{c=1}^C w_c h_c(\mathbf{x})$$

weighted-sum of the offline non-linear classifiers



## Learning the meta-classes

What are meta-classes ?

- “Abstract” categories that share common salient visual properties.

Learning the meta-classes

- Inspired by the label-tree learning [BWG10]: hierarchical partitioning of the classes into subsets
  - ▶ One meta-class should be easily recognized from the others
  - ▶ Rather high confusion within one meta-class
- Whole set of labels  $l_D$ . Given a label set  $l$ , find two subsets  $l^L$  and  $l^R$  such as:  $l^L \cup l^R = l$  and  $l^L \cap l^R = \emptyset$
- Given the symmetrized confusion matrix  $B$ , maximize:  
$$E(l^L) = \sum_{i,j \in l^L} B_{ij} + \sum_{p,q \in l-l^L} B_{pq}$$
- Solved by spectral clustering. Train a meta-class classifier  $h_{(l^L, l^R)}(\mathbf{x})$ .
- Applied recursively up to  $|l| = 1$ .

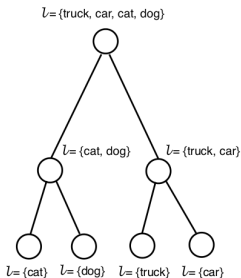


- Our approach: learn the set of basis classes

\*Goal: each basis class should capture **useful** visual properties **shared by many object classes**

\*Idea: define each basis class as an abstract category (*meta-class*) corresponding to a subset of visually similar training object classes

*Label tree*: each node is a *meta-class*, i.e. a *subset of classes* easily recognizable



*mc-tree*:  
we learn a basis-classifier for each *meta-class*

$h_3$ : {truck, car} vs {cat, dog}
$h_2$ : {cat} vs {dog}
$h_1$ : {truck} vs {car}

$D$ : database with  $K$  classes  
(label set is  $\{1 \dots K\}$ )



We learn 1-vs-All classifiers over  $D$   
(*mc-classes*)

$$\{\hat{h}_1, \dots, \hat{h}_K\}$$



We create the symmetrized  
*Confusion Matrix*  
on a validation set  $D^{val}$

$$B \in \mathbb{R}^{K \times K}$$

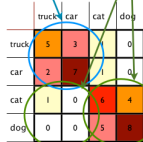


We recursively partition the label  
set  $\mathcal{l}$  of each node into two  
subsets by minimizing  
(Spectral Clustering [23]):

$$E(\ell^L) = \sum_{i,j \in \ell^L} B_{ij} + \sum_{p,q \in \ell - \ell^L} B_{pq}$$

{truck} and {car}  
are confusing  
each other

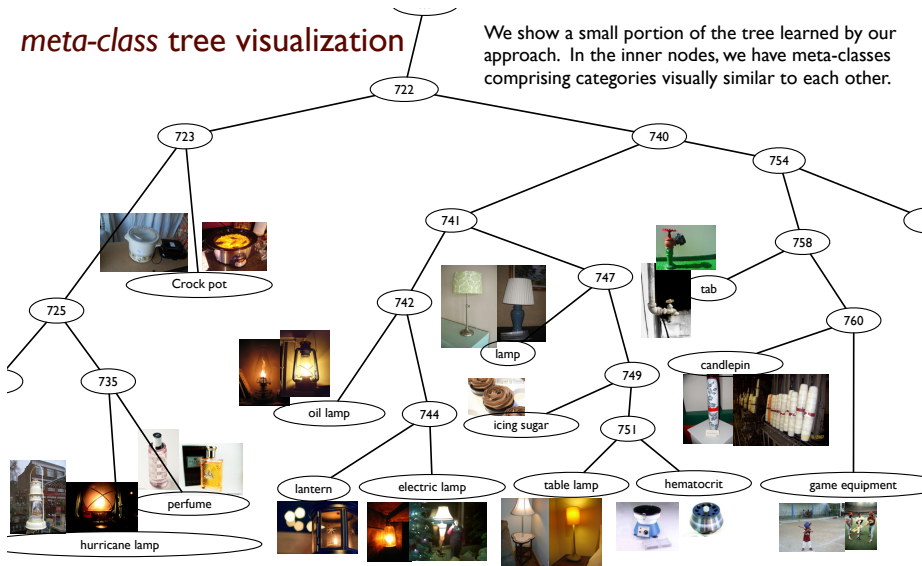
{truck, car} and  
{cat, dog} are  
well-separated





# meta-class tree visualization

We show a small portion of the tree learned by our approach. In the inner nodes, we have meta-classes comprising categories visually similar to each other.



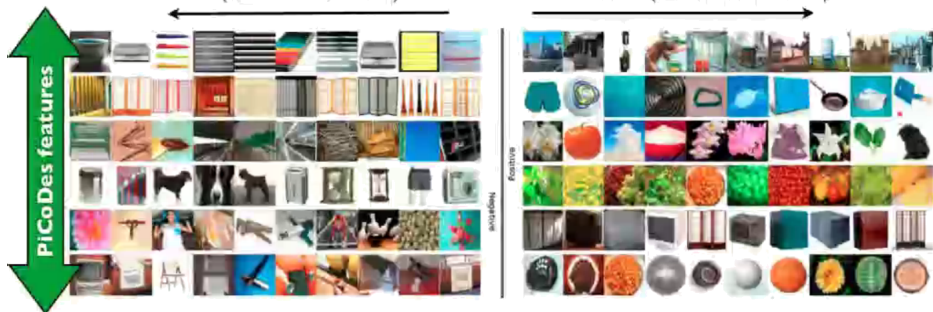


# Visualization of PiCoDes

- What kind of information is encoded in PiCoDes?

images with large negative PiCoDes  
values (before binarization)

images with large positive PiCoDes  
values (before binarization)

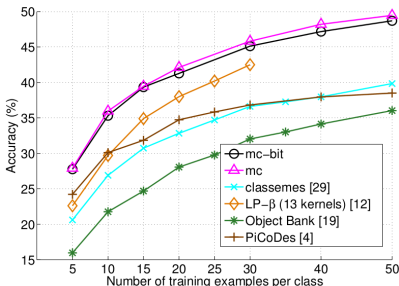






## Experiments

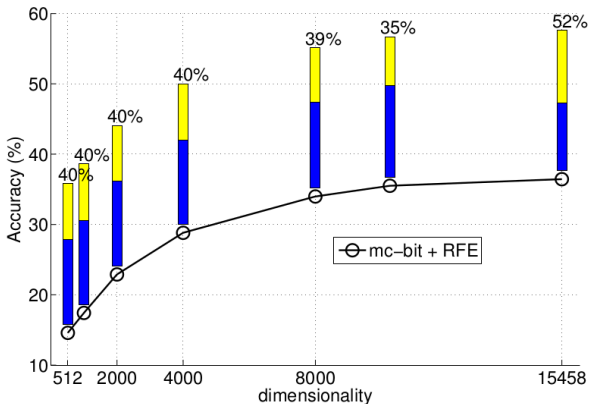
- Low-level features: color GIST, oriented and unoriented HOG, SSIM, SIFT + Spatial pyramids of 13 cells
- “Lifting” up the feature dimensionality from  $d = 17360$  to  $D = 52080$  to approximate the non-linear kernels
- 8000 randomly sampled synsets (classes) from ImageNet *disjoint* from ILSVRC2010 and Caltech256. Label-tree: 7458 internal nodes (meta-classes)
- Feature vector of 15458 dimensions: clasemes + meta-classes classifiers
- Probabilistic output by sigmoid normalization through Platt’s scaling: **mc**
- Binarized version [ $h_c(x) > 0$ ]: **mc – bit**



**Figure 1:** Multiclass object categorization accuracy on Caltech256. Linear SVM applied to mc or mc-bit descriptor outperforms the state-of-the-art LP- $\beta$  classifier and is orders of magnitude faster to train and test.



## Recursive feature elimination



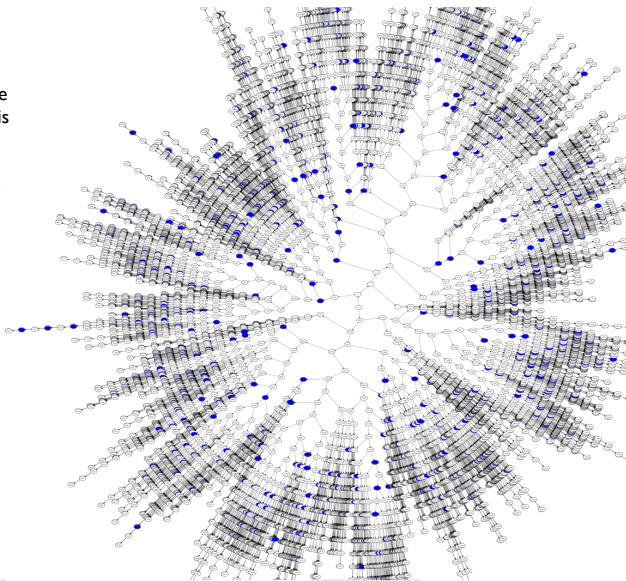
**Figure 2:** Multiclass recognition accuracy as a function of mc-bit dimensionality on ILSVRC2010. Recursive Feature Elimination to reduce the dimensionality of the mc-bit descriptor. The percentage at each dimensionality indicates the proportion of classeme features retained in the descriptor. Although initially the full descriptor contains more classemes than meta-classes, the majority of features selected at each step are meta-classes.



# Recursive feature elimination

## *mc-bit*: tree usage

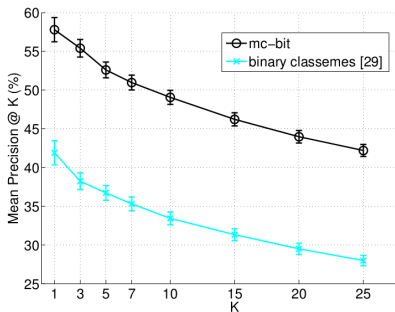
In this slide we show the label tree learned by our method. The root is at the center of this radial layout; the radial distance of each node indicates its depth in the tree. The blue nodes are the meta-classes selected by Recursive Feature Elimination when the descriptor dimensionality is 2000.



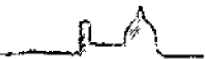


## Large scale experiment

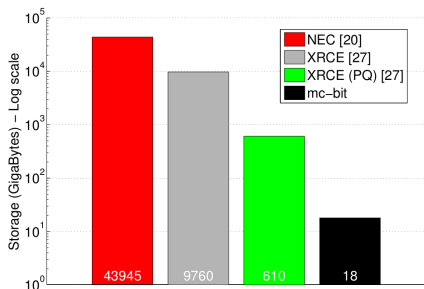
- ILSVRC2010 dataset
  - ▶ 150000 images
  - ▶ 1000 classes
- Training protocol
  - ▶ All 150 positives
  - ▶ 4995 negatives: 5 images of the 999 other classes
- Ranking of the full dataset for each class
- Very good results, higher than classemes
- Results lower than XRCE and NEC but these methods have much higher memory usage (Fig. 4) and computational costs (Fig. 5)



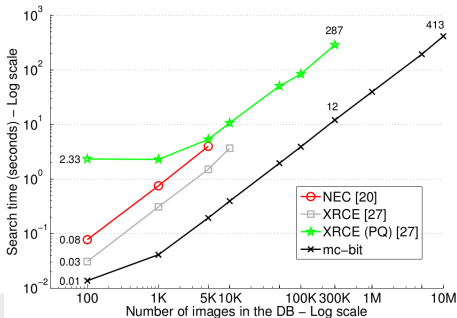
**Figure 3:** Object-class search on ILSVRC2010: accuracy in retrieving images of a novel class from a dataset of 150,000 photos. For each query class, the true positives are only 0.1% of the database. The mc-bit descriptor significantly outperforms classemes.



# Computational costs discussion



**Figure 4:** Storage requirements for 10M images with different feature representations (note the log scale). The mc-bit descriptors outperforms the top-method for ILSVRC2010 in terms of scalability to large databases.



**Figure 5:** Object-class search time as a function of the number of images in the database, using a machine with 20 GB of memory. The mc-bit approach is significantly faster than the competing approaches and is the only one that allows large databases to be kept in the memory of standard computers.



# Implementation

## Code available

- The software supports several images types (Jpeg, Png, Tiff, and others) and it is available for Microsoft Windows, GNU/Linux and Mac OSX.
- They exploit explicit features maps approximating the intersection kernel to efficiently evaluate the non-linear kernels used by classemes, resulting in a descriptor extraction that takes about 2 sec per image.

[http://vlg.cs.dartmouth.edu/projects/vlg\\_extractor/vlg\\_extractor/Home.html](http://vlg.cs.dartmouth.edu/projects/vlg_extractor/vlg_extractor/Home.html)



## References I

- [BTF11] Alessandro Bergamo, Lorenzo Torresani, and Andrew Fitzgibbon, *Picodes: Learning a compact code for novel-category recognition*, Advances in Neural Information Processing Systems 24 (J. Shawe-Taylor, R.S. Zemel, P. Bartlett, F.C.N. Pereira, and K.Q. Weinberger, eds.), 2011, pp. 2088–2096.
- [BWG10] Samy Bengio, Jason Weston, and David Grangier, *Label embedding trees for large multi-class tasks*, Advances in Neural Information Processing Systems 23 (2010), no. 163-171, 3.
- [GN09] Peter Gehler and Sebastian Nowozin, *On feature combination for multiclass object classification*, Computer Vision, 2009 IEEE 12th International Conference on, IEEE, 2009, pp. 221–228.
- [TSF10] Lorenzo Torresani, Martin Szummer, and Andrew Fitzgibbon, *Efficient object category recognition using clasemes*, European Conference on Computer Vision (ECCV), September 2010, pp. 776–789.
- [VZ12] Andrea Vedaldi and Andrew Zisserman, *Efficient additive kernels via explicit feature maps*, Pattern Analysis and Machine Intelligence, IEEE Transactions on 34 (2012), no. 3, 480–492.



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